



Advances in Dynamic Games: 13 (Annals of the International Society of Dynamic Games)

Vlastimil Krivan, Georges Zaccour

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This contributed volume focuses on aspects of dynamic game theory including differential games, evolutionary games, and stochastic games. It covers theoretical developments, algorithmic methods, and applications to fields as varied as mathematical biology, environmental management, economics, engineering, guidance and control, and social interaction. It will be of interest to an interdisciplinary audience of researchers, practitioners, and advanced graduate students. Advances in Dynamic Games presents state-of-the-art research that serves as a testament to the vitality and growth of the field of dynamic games and their applications. Its contributions, written by experts in their respective disciplines, are outgrowths of presentations originally given at the 15th International Symposium of Dynamic Games and Applications held July 19–22, 2012, in Byšice, Czech Republic.

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